

OPTIMIZING BOTANICAL FARM CROP VARIETY SELECTION: INTEGRATION OF MACHINE LEARNING MECHANISMS FOR GREEN TECHNOLOGY AND SUSTAINABLE SOLUTIONS

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GENERAL INFORMATION

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ABSTRACT

Currently, the field of science and technology, particularly Artificial Intelligence (AI), is undergoing significant progress. AI involves the computer-based simulation of human cognitive functions. Within the realm of AI, machine learning, a specialized branch, utilizes mathematical algorithms to enhance computational capabilities. The incorporation of AI in agriculture offers opportunities to optimize the selection of viable plant species, leading to improved agricultural productivity, higher incomes for farmers, and overall economic development. By applying machine learning techniques to the "Agricultural Crop Dataset" the study has developed an effective system for predicting the most suitable plant species for farmers. This endeavor promotes the practical utilization of AI in agriculture, paving the way for sustainable economic growth.

1. INTRODUCTION

The application of artificial intelligence in recommending suitable crops is a hot topic globally, aiming to significantly improve agricultural productivity and product quality. This issue is important as it relates to improving agricultural productivity and product quality, minimizing the impact of weather factors and diseases, and enhancing farmers' income (V.Toan, 2023). In Vietnam,

integrating AI into agriculture is being carried out by analyzing land, climate, and water data to make optimal crop choices for each region. However, the application of AI in agriculture still faces many challenges due to various complex and diverse factors (L.Son, 2023). This research focuses on applying and comparing the performance of six algorithms adapting for evolving learning, including AdaBoost, Bagging, BernoulliNB, DecisionTree, ExtraTree, and GaussianNB,

with the applied sliding windows approach, and Klinkenberg's method, called Evolving with Klinkenberg's Idea (EKI): EKI-AdaBoost, EKI-Bagging, EKI-BernoulliNB, EKI-DecisionTree, EKI-ExtraTree, and EKI-GaussianNB, ultimately selecting the best algorithm to solve the problem (Ngo et al, 2024). The study includes learning about the history and theoretical basis of crop recommendation methods and analyzing relevant data. The next step will be to implement and experiment various algorithms with various models regarding parameter implementation to compare, evaluate, and select the most suitable model. The project also aims to deploy a trial website where users can directly experience and plan farming based on system recommendations.

With a completely new topic and the application of a new algorithm, this research promises to solve the problem of agricultural harvest losses. Using an exploited dataset, this research seeks an optimal method to develop a classification system, providing decision-support tools to ensure success and profits for Vietnamese and global farmers. The ultimate goal is to create an advanced AI system that conveniently predicts crop needs, thereby helping farmers increase their income and contributing to sustainable agricultural development.

2. METHODOLOGY

During the data search for the topic, many datasets were found (about 175 related to agricultural crops). However, three datasets with the most complete and usable parameters include: Agricultural Crop

Dataset from Agricultural Innovations and College of Agriculture and Forestry (A.I.A., 2020), Crop Yield Prediction Dataset by Rishi Patel (R.Patel, 2023), and Crop Production Statistics – India by Nikhil Mahajan (N.Mahajan, 2023).

The "Agricultural Crop Dataset" is a dataset collaborated by Agricultural Innovations and College of Agriculture and Forestry, consisting of 8 fields and 1697 rows, collected and aggregated by Agricultural Innovations and College of Agriculture and Forestry. This dataset is licensed under the CC0 1.0 Universal (CC0 1.0) Public Domain Dedication and was posted on February 15, 2023. The "Crop Yield Prediction Dataset" by Rishi Patel consists of 7 fields and about 4349 rows, collected and aggregated by Rishi Patel. This dataset is also licensed under the World Bank Dataset Terms of Use and was posted a year ago. The "Crop Production Statistics - India" by Nikhil Mahajan consists of 8 fields and about 345,000 rows, collected and aggregated by Nikhil Mahajan. This dataset is licensed under the CC0 1.0 Universal (CC0 1.0) Public Domain Dedication and was posted about some month ago.

Although there are three datasets with the most complete and usable parameters, only one dataset is suitable for use because the other two lack sufficient data for classification or have outdated data from 2-3 years ago. Therefore, this topic has chosen the "Agricultural Crop Dataset" by Agricultural Innovations and College of Agriculture and Forestry, updated most recently on February 15, 2023, for its system.

Table 1. Features and descriptions of the dataset

Feature	Description
N (Nitrogen)	One of the basic and essential nutrients for the metabolic and growth processes of plants. Nitrogen plays a crucial role in building proteins, an important part of cell structure, and generating energy for crops.
P (Phosphorus)	Phosphorus is an important component of DNA, the "memory unit" of all organisms. It is also a component of RNA, a compound that reads DNA genetic codes to build proteins and other compounds necessary for plant structure, seed productivity, and gene transfer. The structure of both DNA and RNA is linked together by phosphorus bonds.
K (Potassium)	Potassium enhances the plant's resistance to adverse external factors, promotes branching and the growth of multiple leaves. Potassium makes plants stronger and more resistant to lodging, improves their ability to withstand waterlogging, drought, and cold.
pH	Indicates the pH concentration in the soil. Soil pH, also known as soil reaction, is evaluated by the concentration of H ⁺ and OH ⁻ ions in the soil. The pH index evaluates the acidity or alkalinity of soil. pH = 7 is neutral soil, pH < 7 is acidic soil, and pH > 7 is alkaline soil.
Rainfall	Information on the amount of rain recorded at the cultivation location. This is an important factor affecting the growing environment of crops. Rainfall directly affects the water supply for plants, impacting nutrient absorption and transport in the soil, and deciding on the need for supplementary irrigation. Soil moisture also depends on rainfall, affecting the water absorption and growth process of crops.
Temperature	Information on the temperature level of the environment at the planting location. Environmental temperature greatly affects the growth and development of crops. Each plant type has an optimal temperature range for best growth; exceeding or falling below this range can lead to plant stress and impact yield.
Humidity	Information on the amount of water vapor in the air at the planting location. Air humidity also plays an important role in plant gas and water exchange processes. Low humidity can lead to water deficiency for plants, while high humidity can create favorable conditions for the development of fungi and diseases.

Currently, datasets face issues when centralized data does not change over time because the data is trained based on classical algorithms (executed once and must be relearned from scratch when new data arrives, e.g., data 1 is trained into a model, and when data 2 arrives, data 1 must be relearned from scratch along with data 2 to create a new model). In contrast, in modern practice, the data environment changes over time, and training must be continuous in real-time,

updating prediction models. Therefore, data learning must be conducted in a continuously changing data environment, meaning the experimental method will be continuous learning in non-stable environments (Ho, 2015). Some methods have been applied to classical algorithms to transform them into continuous learning methods using the sliding window approach, converting classical machine learning methods into advanced methods. This principle involves

continuously updating the model at each time step 't' using the latest available training data, which is determined by a sliding window of a predefined size (based on either time or the number of data points). This method can include batch retraining with the data inside the sliding window or updating the model if an online learning approach is feasible. The window size is predetermined by the user, with each window overlapping the previous one by sharing a subset of data. At each iteration, a new model is trained, representing an updated set of classes (Anh-Khoi et al, 2024). A key aspect of these methods is selecting the most appropriate window size. While many techniques use a fixed window size tailored to each specific problem, some methods focus on automatically determining the optimal window size. In (Klinkenberg, 2004), the author proposes incrementally increasing the window sizes. At each increment, the performance, measured by the error rate, is evaluated for various window

sizes, and the best-performing size is selected (e.g., size No_1 represents the most recent batch, size No_2 includes the last two batches, size No_3 the last three batches, and so forth). In this article, we will examine the evolving approaches based on Klinkenberg's concept (Klinkenberg, 2004) within various classical algorithms. The basic idea is simple: we can manage information loss by adjusting the "density" of learning data within the optimally selected window size. By applying Klinkenberg's methods, and using a single parameter n to define the batch sizes, we can control the loss of critical information that often results from the generalization techniques used in different evolving methodologies. So we will implement the new algorithms, called Evolving with Klinkenberg's Idea (EKI): EKI-AdaBoost, EKI-Bagging, EKI-BernoulliNB, EKI-DecisionTree, EKI-ExtraTree, and EKI-GaussianNB.

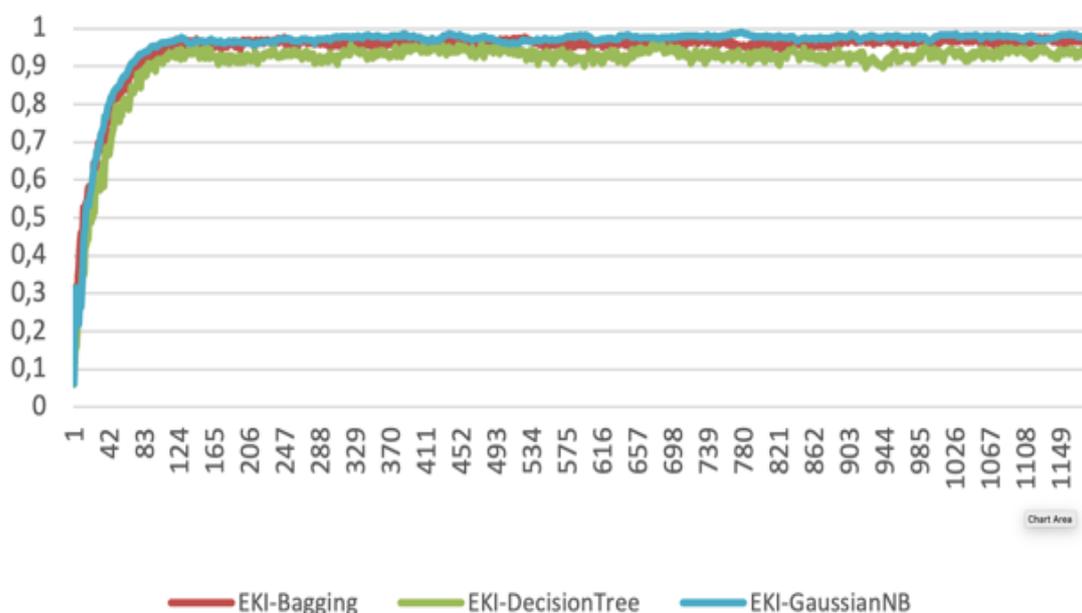


Figure 1. Performance progress chart of EKI's algorithms (balanced-accuracy)

For the reasons mentioned in the previous section, the Agricultural Crop Dataset is provided by the authors Agricultural Innovations and the College of Agriculture and Forestry, members of the Kaggle website. The dataset includes the following features and descriptions: N (Nitrogen), P (Phosphorus), K (Potassium), pH, rainfall, temperature, humidity (view Table 1.).

The dataset used in this experiment consists of two parts: training data and testing data. The training data includes 1188 entries, while the testing data has 509 entries. The positions of the data in this dataset are not fixed in each experiment but are randomly shuffled after training a model.

The experiment will be conducted using an online batch learning model (Batch Learning, batch size = 1188), meaning the system will perform 1188 steps (Batch 1188). With each step, all returned results will have an accuracy measurement. Accuracy typically calculates the percentage of a data group based on the total available data, initially functioning very reliably. However, if severe imbalanced dataset issues occur, such as a 90:10 ratio or a specific example where 100 people are examined, 99 of whom are ill and 1 is healthy, this often leads to a misconception about the model's quality. In such cases, the accuracy metric can be very high without the need for a model. All results are based on the use of Balanced Accuracy (BA). The choice of different metrics depends on the specific objectives of the problem and the dataset's composition. In cases of significant data imbalance, where one class may have only one data point while another has 999, traditional accuracy calculations become unreliable. Therefore, metrics like

the area under the receiver operating characteristic (ROC) curve (AUC) and Balanced Accuracy (BA) are often preferred. Metrics such as precision, recall, and specificity are less suitable for imbalanced class data. If the goal is to find consensus, metrics based on true positive/false positive rates, like precision, recall, and F-Score, are used. On the other hand, if the goal is to detect non-consensus, metrics based on true negative/false negative rates, such as specificity, are relevant, though these cases are rarer in real-life scenarios. Recall, Precision, and F-Score are criticized for ignoring the true negative cell of the confusion matrix and being susceptible to prediction bias (Powers, 2011). In contrast, Balanced Accuracy considers both true positive and true negative rates, offering a more balanced evaluation for detecting both consensus (true positive) and non-consensus (true negative). Thus, for addressing both consensus and imbalanced data conditions, Balanced Accuracy is the most suitable metric (Ho et al., 2015). Balanced Accuracy (BA) is a crucial and straightforward metric for evaluating binary classifiers in the presence of class imbalance, where one class is much more common than the other. The formula for balanced accuracy, which provides a realistic and optimal assessment percentage, is: *Balanced Accuracy (BA) = 1/2 (Specificity + Sensitivity)*.

3. FINDINGS AND DISCUSSION

By applying artificial intelligence, specifically six algorithms including EKI-AdaBoost, EKI-Bagging, EKI-BernoulliNB, EKI-DecisionTree, EKI-ExtraTree, and EKI-GaussianNB, which is the new algorithms by combining between the sliding window

approche with Klinkenberg’s method. Using charts to compare the average results of these nine algorithms, this method ensures the most fairness in data accuracy when comparing the

Examining Figure 2, using the method of comparing the average results and the final step results of the six algorithms, we observe a significant difference among the algorithms. Specifically, looking at the results of the EKI-BernoulliNB algorithm, this algorithm shows a very low result compared to the other five algorithms, reaching only 9.19% in average result and 8.86% in final step result. This indicates that it is not an optimal algorithm for this problem.

Other algorithms, however, yield quite high results, with three algorithms achieving above 90%, including EKI-AdaBoost, EKI-Bagging, and EKI-GaussianNB. Another

algorithm that performed quite well is ExtraTree, with 77.82% in average result and 81.60% in the final step result. The remaining algorithm, EKI-AdaBoost, performed worse, achieving only 63.48% and 64.50% in average and final step results, respectively.

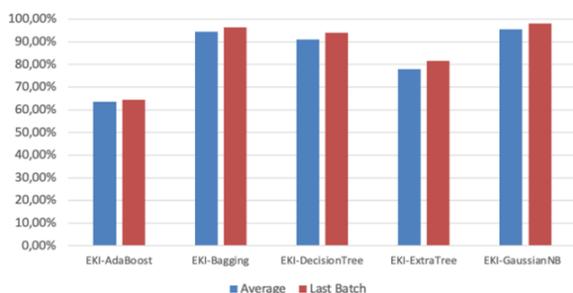


Figure 3. Average and last batch balanced-accuracy of the EKI-Algorithms

When comparing the two algorithms with the highest average results, EKI-GaussianNB and EKI-Bagging, we see that the difference is not significant, with only a 1.16%

results from different algorithms. The average experimental results of the algorithms are represented in the chart below (Figure 1).

difference. The EKI-Decision Tree algorithm also shows promising results, being only 4.58% lower than the highest algorithm, EKI-GaussianNB. However, the other two algorithms yield relatively low results, with EKI-ExtraTree achieving only 77.82%, which is 17.78% lower, and EKI-AdaBoost at just 63.48%, which is 32.12% lower than EKI-GaussianNB. After comparing the average results, we see that EKI-GaussianNB is the algorithm with the best results among the eight other algorithms, indicating that EKI-GaussianNB is the most suitable algorithm to apply to this problem.

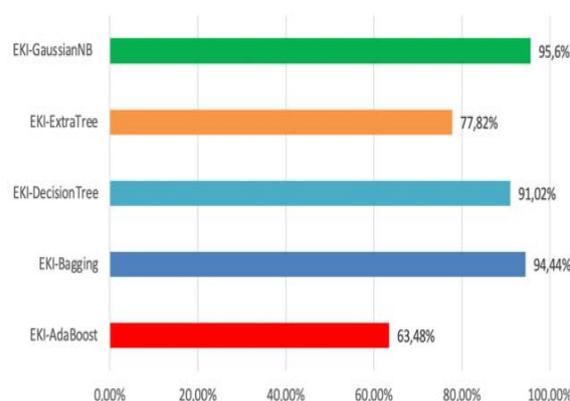


Figure 2. Average balanced-accuracy of the 5 best performance of EKI-

In another aspect, when considering the final step ratio, EKI-GaussianNB still stands out, reaching 98.01%, higher than the next two algorithms, EKI-Bagging at 96.44% and Decision Tree at 93.93%. The measured differences compared to EKI-Bagging and EKI-Decision Tree are 1.58% and 4.09%, respectively. Meanwhile, the remaining algorithms do not show significant breakthroughs, with only a small difference

between the average results and the final step results. The most noticeable difference is 3.78% in the EKI-ExtraTree algorithm, which has an average ratio of 77.82% and a final step ratio of 81.60%. Other algorithms show differences of only 1-2%. In both the final step and average results, EKI-GaussianNB remains the superior algorithm compared to others, making it a good choice for this problem.

Besides averaging the results of the algorithms, another approach such as comparing the experimental model results gives us a more comprehensive and detailed view, helping us to visually evaluate and reach the most accurate conclusion. The experimental model results are represented in the chart below (Figure 3).

Figure 4. User Interface of system.

Based on the chart, we can easily see that EKI-BernoulliNB is the algorithm with the lowest values, ranging from a minimum of 6.13% to a maximum of only 15.48%. Besides comparing the achieved values, stability is also a criterion to determine whether an algorithm is good or not. Looking at the chart, we can clearly see that EKI-AdaBoost is the least stable algorithm, with the highest fluctuation from step 465 to step 477 being 12.33%. This instability is

consistent throughout EKI-AdaBoost's performance on the chart. Although EKI-ExtraTree achieves a rate above 80%, specifically 84.27%, overall on the chart, when compared with the three better algorithms, EKI-Bagging, EKI-GaussianNB, and EKI-Decision Tree, EKI-ExtraTree performs worse, and thus, it is not a priority algorithm for this problem. The three best-performing algorithms are separated into the chart below (Figure 5).

For the chart comparing the three best-performing algorithms, the EKI-Decision Tree algorithm exhibits more instability compared to the other two algorithms. Specifically, at step 920, it has a value of 92.7%, drops to 89.66% at step 922, and then returns to 91.47% at step 934. This fluctuation repeats throughout the chart. EKI-Bagging also performs well, showing stability and relatively high values. However, compared to EKI-GaussianNB, EKI-Bagging is not the optimal algorithm. At the highest disparity at step 775, the maximum difference between the two algorithms is 3.23%, with EKI-GaussianNB at 98.89% and Bagging at 95.66%.

EKI-GaussianNB demonstrates its superiority over the other algorithms by maintaining the highest stability. The peak data difference is 1.24%, between 97.19% at step 130 and 96% at step 138 (**Figure 3**). Combining the comparison of the final step and the average ratio of the nine algorithms, we can conclude that EKI-GaussianNB is the most deserving and suitable algorithm to apply to the problem.

4. SYSTEM IMPLEMENTATION

Based on the results indicated in the previous section, the final algorithm selected to solve the problem is the EKI-GaussianNB algorithm. The project will include functional nodes such as prediction function, running classical algorithms, list of processed models, system configuration, and login. It will be implemented on a website environment, divided into two main functions: algorithm installer (administrator or developer) and

diagnostician (user), as Use-case diagram below (Figure 4).

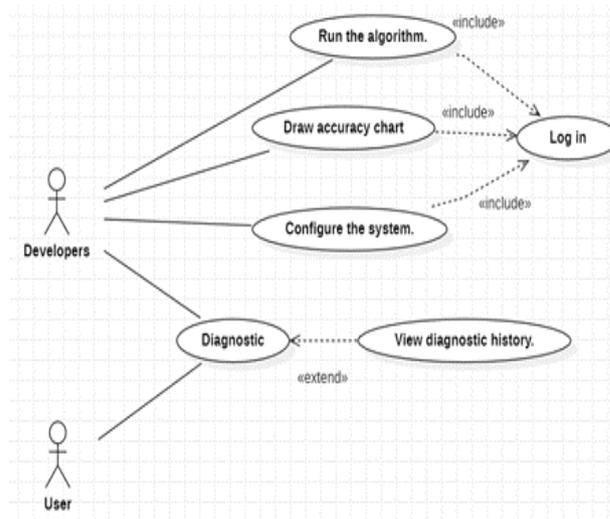


Figure 5. Use-case diagram.

Download the file "setup.zip", after extracting it will contain the following central files and directories: *SETUP*, *DB*, *APP*, *INSTALL.bat*, *RunServer.bat*, *requirements.txt*. Proceed to install the Python program by running the file 'python-3.9.9-amd64.exe' in the *SETUP* folder. Install the related libraries to run the program by running the file *CaiThuVien.bat*. Running the *Remove.bat* file will delete all program data. The database file is located in the '*DB*' folder named *Data.db*, which can be opened with the tool '*DB Browser for SQLite.exe*' located in '*DB\DB Browser for SQLite*'. Change the administrator account in '*\APP\static\dataUser.csv*'.

Open the program by running the file '*RunServer.bat*' or open the command line and run the command '*manage.py runserver*'. The default port of the server is 8000 and can be changed by the command '*manage.py runserver <port>*'. When the command line displays 'Starting development server at

<http://127.0.0.1:8000/>, access the page '<http://127.0.0.1:8000/>' which is the main page of the application. View Figure 5.

4. CONCLUSION

After completing the research and report writing process, it is possible to provide a relatively comprehensive evaluation of the obtained results, with clear content, explaining data, charts, and algorithms specifically. In terms of the system, the program has successfully applied new EKI's algorithms such as EKI-AdaBoost, EKI-Bagging, EKI-BernoulliNB, EKI-DecisionTree, EKI-xtraTree, and EKI-GaussianNB to the topic. The process of training models and predictions, while addressing the issue of handling variable data and in a dynamic environment, something that other algorithms have not been able to do. The topic will be further developed in the future, including updating data through survey methods, agricultural knowledge to obtain the most optimal and realistic dataset.

With the emergence of the application, this will bring many benefits, contributing significantly to the spiritual life of the Vietnamese people. The system can support proposing the most suitable crop type for conditions at the local level and detailed information about that crop. The system can be installed quickly without requiring the server to have too high configuration to be able to run diagnostics, installation steps are quick, and support customization. Users can easily and flexibly use it to obtain information on humidity and temperature of specific locations, helping users easily input data. API support allows developers to deploy models on mobile, Java software, and iOS easily.

With the emergence of the application, this will bring many benefits, significantly contributing to improving the economic situation of Vietnam.

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